II. AMENDMENTS TO THE CLAIMS

The following listing replaces any and all prior listings of the claims:

- 1. (Currently amended) A method for managing data using a file name on a computer system having a graphical user interface and a file system storing files with a file hierarchy, the method comprising the steps of:
 - entering a command from an application to create a file;
 - displaying the file hierarchy;
 - allowing a user to select at least one folder;
 - saving data in a first file having a file name in one selected folder;
 - in each of the other selected folders, creating a shortcut file having the same a different file name from the first file and containing a pointer to the first file;
 - creating a hidden file in the folder containing the first file, the hidden file containing a list of pointers to the shortcut files; and
 - using the hidden file during file management operations to keep track of occurrences of the shortcut files in the file hierarchy.
- 2. (Currently amended) The method of claim 1 further comprising the steps of:
 - entering a command from an application to open a file;
 - displaying the file hierarchy and selecting one of the at least one folder;
 - selecting a file having the file a different name of from the first file;
 - if the file to be opened is not a shortcut file, opening the first file; and
 - if the file to be opened is a shortcut file, pointing to and opening the first file.

- 3. (Currently amended) The method of claim 1 further comprising the steps of:
 - entering a command from an application to delete a file;
 - displaying the file hierarchy and selecting one of the at least one folder;
 - selecting the file having the <u>a</u> file name;
 - if a hidden file does not exist, deleting the second file;
 - if a hidden file exists and if the selected file is a shortcut file, deleting the shortcut file and updating the hidden file accordingly; and
 - if a hidden file exists and if the selected file is not a shortcut file, replacing one of the shortcut files by the selected file, updating the hidden file accordingly, <u>and moving</u> the hidden file into the folder of the replaced shortcut file and deleting the selected file.
- 4. (Currently amended) The method of claim 3 further comprising the steps of: if a hidden file exists:
 - displaying a button to delete the selected file from all folders containing the file or a shortcut file to the selected file having the same file name; and
 - if the button is selected, deleting the selected file and all the other shortcut files or non-shortcut file having the same file name and belonging to other folders.
- 5. (Currently amended) The method of claim 1 further comprising the steps of:
 - entering a command from an application to move a file;
 - displaying the file hierarchy and selecting one of the at least one folder;
 - selecting a file having the a different file name;

- selecting a target folder;
- if a hidden file does not exist, moving the selected file;
- if a hidden file exists and if the selected file is a shortcut file, moving the shortcut file and updating the hidden file accordingly; and
- if a hidden file exists and if the selected file is not a shortcut file, moving the file to the target folder, updating the hidden file accordingly, and moving the hidden file to the target folder.
- 6. (Original) The method of claim 1 further comprising the steps of:
 - entering a command from an application to copy a file;
 - displaying the file hierarchy and selecting one of the at least one folder;
 - selecting a file having the file name;
 - selecting a target folder;
 - if a hidden file does not exist, copying the selected file; and
 - if a hidden file exists, creating in the target folder a shortcut file of the selected file and updating the hidden file accordingly.
- 7. (Currently amended) A computer <u>readable medium storing computer program product</u> comprising programming code instructions, which when executed, enables a computer system to manage data using a file name on a computer system having a graphical user interface and a file system storing files with a file hierarchy, the computer instructions comprising: adapted for executing the steps of the method according to claim 1 when the program product is executed in a computer

- entering a command from an application to create a file;
- <u>displaying the file hierarchy;</u>
- allowing a user to select at least one folder;
- saving data in a first file having a file name in one selected folder;
- in each of the other selected folders, creating a shortcut file having a different file name from the first file and containing a pointer to the first file;
- creating a hidden file in the folder containing the first file, the hidden file containing a list of pointers to the shortcut files; and
- using the hidden file during file management operations to keep track of occurrences of the shortcut files in the file hierarchy.
- 8. (Currently amended) A computing system comprising means adapted for executing the computer program instructions of claim 7.